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## About This Game

You awaken in a decrepit old mansion.

A woman with eyes of jade stands before You, informing You that You are the Master of the house, and she Your Maid. However, You have no memories, no concept of self—or, indeed, any certainty that You are even alive.

The Maid invites You to join her on a journey through the mansion's lifeless halls, to behold the numerous tragedies that have befallen its residents. She suggests that among them, perhaps You will find some trace of Yourself.

Beyond the first door lies the year 1603.

It is an era of unparalleled beauty, where art and theatre flourish. Roses bloom abundantly in the garden where the inseparable Rhodes siblings play, and though they appear to be free of worry and strife... not everyone is content to see them happy.

Beyond the second door lies the year 1707.

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In this era, the mansion lies in ruins, and a beast dwells within. He claims to yearn for a life of serenity, but it is not long before he yields to his innate savagery and a massacre ensues.

Beyond the third door lies the year 1869.

In this technologically advanced era, people are always on the move. The mansion's master is an ambitious businessman who has invested in the rail industry. However, his obsession with wealth and power leads him to neglect and mistreat his wife.

Beyond the fourth door lies the year 1099.

The Maid tells You that this is the final tale. In this era, You see a young man who claims to be cursed and a girl with white hair, called Giselle, who has been branded a witch and marked for death.

Having borne witness to these four tragedies, each set in a different time and place, You are now free to choose whether You wish to end Your story here... or press on.

But there are those who would say,

"You were able to bear them because they weren't *your* tragedies."

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Title: The House in Fata Morgana

Genre: Adventure

Developer:

Novectacle

Publisher:

MangaGamer

Release Date: 13 May, 2016

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English,Japanese,Russian,Simplified Chinese







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the house in fata morgana requiem for innocence walkthrough. house in fata morgana neogaf. the house in fata morgana twitter. the house in fata morgana music. the house in fata morgana android. the house in fata morgana voice. the house in fata morgana white haired girl. the house in fata morgana book. how long is the house in fata morgana. the house in fata morgana explanation. the house in fata morgana save. the house in fata morgana wallpaper. the house in fata morgana dreams of the revenants. the house in fata morgana mbti. the house in fata morgana igg. the house in fata morgana endings. the house in fata morgana steam. the house in fata morgana bestia. the house of fata morgana torrent. the house in fata morgana plot. the house in fata morgana youtube. the house in fata morgana. the house in fata morgana soundtrack download. the house in fata morgana review. the house in fata morgana english. the house in fata morgana achievements. the house in fata morgana badge. the house in fata morgana 2. the house in fata morgana the white haired girl. the house in fata morgana soundtrack. the house in fata morgana giselle. the house in fata morgana - everybody's crying. the house in fata morgana anime. the house in fata morgana spoilers. the house in fata morgana story. the house in fata morgana requiem for innocence download. the house in fata morgana tumblr. the house in fata morgana ios. the house in fata morgana vita. the house in fata morgana romance. the house in fata morgana choices. the house in fata morgana limited run. the house in fata morgana live in osaka. the house of fata morgana wiki. the house in fata morgana art book. the house in fata morgana merchandise. the house in fata morgana a requiem for innocence walkthrough. the house in fata morgana gog. the house in fata morgana true ending. the house in fata morgana vk. the house in fata morgana mangagamer. the house in fata morgana dreams of the revenants edition. the house in fata morgana controls. the house in fata morgana jacopo. the house in fata morgana reincarnation. the house in fata morgana hlth. the house in fata morgana a requiem for innocence guide. the house in fata morgana wikipedia. the house in the fata morgana. the house in fata morgana gameplay. the house in fata morgana sprites. the house in fata morgana limited run games. the house in fata morgana how long. the house of fata morgana. the house in fata morgana resetera. the house in fata morgana maria. the house in fata morgana historia. the house in fata morgana zerochan. the house in fata morgana michel. house in fata morgana cosplay. the house in fata morgana protagonist. the house in fata morgana wiki. the house in fata morgana ost. house in fata morgana vita english

If you have any interest in a good storyline with twists and turns at ever corner, do yourself a favor and play this game.

It starts of with 4 short stories, which are very interesting in their own right. After that a larger story starts to unfold and you start to see a bigger picture of what happened or is still happening in that mansion.

The story covers all kinds of emotions and some really dark themes. The art and the music are very unique too and enhance this special experience.

Even if you're not a fan of Visual Novels, try this one. There is a demo (just not here on Steam).. Easily one of the best visual novels I've played. It avoids a lot of the stereotypes that plague this genre and constantly has you thinking about what everything means and how everything is connected.

It starts simply with you waking up and being told a story about a family that lived in the mansion you are in. None of the stories are happy ones and as the game shifts with time, reintroduces familiar characters and starts to raise more questions you just want to keep reading to see how things fit together.

Every character in this game is flawed in some way and the game plays with this in some very clever ways. Be prepared for a lot of reading with very few actual choices or gameplay. The story more than makes up for this and the way the music and visuals go along with everything you are seeing leads to an experience you simply couldn't get with any other medium.

The music in the game is superb and this is a game that will stick in my mind long after I've finished it. If you like this style of game at all and want something with a bit of a different theme to the standard stuff I would highlight recommend it.. Usually I don't leave reviews but Fata Morgana is an exception. This is hands-down the most memorable and heart-wrenching story I've known, not unlike Nier Automata if you seek a game with some depth and heart to it (and the music is as just good, the OST makes me cry). I love that the story is never cliché and just when you think you know what will happen, the plot takes you by surprise and it's really refreshing. All the characters are very lovable in their own way. It's not a story where things are black and white, so the grey areas honestly make the characters shine. After I finished it I found myself missing them and wanting more because they were so endearing. There's also the feeling of satisfaction after you read a really good book.

Sure it's a very long read but it's worth every second. If you want something different and truly unique (and if you're into the

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mystery genre), this is for you. I honestly wish more people would give this a try, I can't recommend it enough (there's even an extensive free demo)!! If it seems like I don't have any negative comments, it's because I've enjoyed every bit of it. It's a masterpiece.. I'm glad to have experienced a story like this before my death. Yes, that's how I think about most things these days - in relation to impermanence and mortality.

I was skeptical at first. During the first chapter, or "door," I was wondering when the \u2665\u2665\u2665\u2665ing obnoxious dialog between Mell and his sister would end. But I'm glad that I stuck with it, because this was probably the best visual novel I've played and one of the best stories I've experienced.

The entire thing is shrouded in a palpable sense of mysteriousness. The atmosphere in general is engrossing - you keep wanting to come back to learn more about the characters and plot, and just see what happens next, because the events are typically always far from predictable and often leave you with even more questions to contemplate.

The characters are magnificent. Each of them have depth and soul, and the development that takes place as you approach the end of the tale is very satisfying and well done.

This visual novel will get you to *truly feel for the characters. It does not hold back at all - there is a lot of brutality and darkness, and it all ties nicely into this theme of tragedy and hopelessness that pervades much of the game.*

*The artwork was great, and I liked some of the soundtrack songs (although not all of it, and I found it to be a bit repetitive at times). All in all however, this is pretty much the only complaint that I have - the rest was flawlessly done and I couldn't imagine it having gone any other way than it did.*

*And \u2665\u2665\u2665\u2665 man, it really had an impact on me. You'll have to experience it yourself to know what I mean. It's beautiful. I got it on sale, but it deserves its normal price.*

*For anyone who likes MBTI/enneagram, here are my character typings:*

- *Michel - INFP 1w2*
- *Morgana - INFP 4w5*
- *Giselle - ENFJ 7w6*
- *White Haired Girl - ISFJ 9w1*
- *Mell - ISFJ 6w7*
- *Jacopo - ENTJ 8w7*
- *Swordsman - ISTP 8w9*





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